

OsmoTRX - Bug #3250

VTY: SIGABRT: Assert failed 0 trx_vty.c:506

05/09/2018 08:06 AM - fixeria

Status:	Resolved	Start date:	05/09/2018
Priority:	Normal	Due date:	
Assignee:	fixeria	% Done:	100%
Category:			
Target version:			
Spec Reference:			

Description

It seems that not all VTY configuration nodes are registered correctly.

```
$ telnet localhost 4237
OsmoTRX> en
OsmoTRX> configure terminal
OsmoTRX(config)# ctrl
OsmoTRX(config-ctrl)# exit or end
```

Result:

```
-- Transceiver active with 2 channel(s)
```

```
...
```

```
Assert failed 0 trx_vty.c:506
backtrace() returned 10 addresses
osmo-trx-uhd() [0x43785a]
/usr/local/lib/libosmovty.so.4(vty_go_parent+0x81) [0x7fe36b2227e1]
/usr/local/lib/libosmovty.so.4(+0xce3b) [0x7fe36b223e3b]
/usr/local/lib/libosmovty.so.4(vty_read+0x496) [0x7fe36b224af6]
/usr/local/lib/libosmovty.so.4(+0xfa89) [0x7fe36b226a89]
/usr/local/lib/libosmocore.so.10(osmo_select_main+0x18f) [0x7fe36affb1ef]
osmo-trx-uhd() [0x407fe7]
/lib/x86_64-linux-gnu/libc.so.6(__libc_start_main+0xf5) [0x7fe3696dbf45]
osmo-trx-uhd() [0x40a8e9]
signal 6 received
```

```
...
```

Stopped reason: SIGABRT

```
0x00007ffff5657c37 in __GI_raise (sig=sig@entry=0x6) at ../nptl/sysdeps/unix/sysv/linux/raise.c:56
56      ../nptl/sysdeps/unix/sysv/linux/raise.c: No such file or directory.
```

```
gdb-peda$ bt
```

```
#0 0x00007ffff5657c37 in __GI_raise (sig=sig@entry=0x6) at ../nptl/sysdeps/unix/sysv/linux/raise.c:56
#1 0x00007ffff565b028 in __GI_abort () at abort.c:89
#2 0x000000000043785f in trx_vty_go_parent (vty=<optimized out>) at trx_vty.c:506
#3 0x00007ffff71897e1 in vty_go_parent (vty=0x1059ea0) at command.c:2147
#4 0x00007ffff71898c2 in config_exit (self=<optimized out>, vty=<optimized out>, argc=<optimized out>, argv=<optimized out>) at command.c:2632
#5 0x00007ffff71871c7 in cmd_execute_command_real (vline=vline@entry=0x105b6b0, vty=vty@entry=0x1059ea0, cmd=cmd@entry=0x0) at command.c:2275
#6 0x00007ffff7189a34 in cmd_execute_command (vline=vline@entry=0x105b6b0, vty=vty@entry=0x1059ea0, cmd=cmd@entry=0x0, vtysh=vtysh@entry=0x0)
  at command.c:2308
#7 0x00007ffff718bc19 in vty_command (buf=<optimized out>, vty=0x1059ea0) at vty.c:420
#8 vty_execute (vty=0x1059ea0) at vty.c:684
#9 vty_read (vty=<optimized out>) at vty.c:1426
#10 0x00007ffff718da89 in client_data (fd=0x1059df8, what=0x1) at telnet_interface.c:135
#11 0x00007ffff6f621ef in osmo_fd_disp_fds (_eset=0x7fffffffef030, _wset=0x7fffffffdfb0, _rset=0x7f
```

```
fffffd30) at select.c:216
#12 osmo_select_main (polling=0x0) at select.c:256
#13 0x000000000407fe7 in main (argc=argc@entry=0x3, argv=argv@entry=0x7fffffe5a8) at osmo-trx.c
pp:568
#14 0x00007ffff5642f45 in __libc_start_main (main=0x406eb0 <main(int, char**)>, argc=0x3, argv=0x7
fffffe5a8, init=<optimized out>,
      fini=<optimized out>, rtd_fini=<optimized out>, stack_end=0x7fffffe598) at libc-start.c:287
#15 0x00000000040a8e9 in _start ()
```

trx_vty_go_parent():

```
static int trx_vty_go_parent(struct vty *vty)
{
    switch (vty->node) {
    case TRX_NODE:
        vty->node = CONFIG_NODE;
        vty->index = NULL;
        vty->index_sub = NULL;
        break;
    case CHAN_NODE:
        vty->node = TRX_NODE;
        vty->index = NULL;
        vty->index_sub = NULL;
        break;
    default:
        OSMO_ASSERT(0);
    }

    return vty->node;
}
```

History

#1 - 05/09/2018 08:59 AM - fixeria

- Status changed from New to Feedback

- % Done changed from 40 to 90

See <https://gerrit.osmocom.org/8083>

#2 - 05/09/2018 09:05 AM - laforge

thanks.

btw: It would be great to have a VTY unit test for those kind of bugs, see e.g. `osmo-bsc/tests/vty_test_runner.py`

In general, not all osmocom components have related testing yet, and it's a good way to ensure various VTY features work and continue to work.

```
> static int trx_vty_go_parent(struct vty *vty)
> {
>     switch (vty->node) {
>     case TRX_NODE:
>         vty->node = CONFIG_NODE;
>         vty->index = NULL;
>         vty->index_sub = NULL;
>         break;
>     case CHAN_NODE:
>         vty->node = TRX_NODE;
>         vty->index = NULL;
>         vty->index_sub = NULL;
>         break;
>     default:
>         OSMO_ASSERT(0);
>     }
>     return vty->node;
> }
>
```

I think this assert is wrong, as there are other nodes provided by the library itself.

[neels](#) is probably the person who has worked most with the VTY code in recent years

#3 - 05/09/2018 12:23 PM - neels

the `vtv_go_parent()` gets called for all nodes, not only for those that are actively defined by the caller. The `VIEW_NODE` and `ENABLE_NODE` don't get passed to the `go_parent_cb`, but as you see the `CTRL_NODE` defined in `libosmocore` does. So the `OSMO_ASSERT(0)` is wrong.

TLDR: we can just do this in `trx_vty_go_parent()` and it should all work out fine:

```
vtv->index = NULL;
vtv->index_sub = NULL;
return 0;
```

Explained: the `vtv_go_parent()` was once responsible to accurately reflect the tree structure of node IDs upon node exit. But I changed that some time ago, so that we record the parent ancestry, and now automatically go back to the parent node, overriding whatever `go_parent` does.

For some gritty details however there still needs to be **some** go-parent defined, a patch to make that unnecessary is still waiting somewhere on a branch.

The idea now is that the `go_parent` is optional: if you want some action to take place upon exiting a node, like triggering re-init of some component based on the new values, you can do that in the `go_parent_cb`, but you can also just do nothing. At the moment it is still necessary to have a function defined though, even if it does nothing. `vtv_go_parent()` completely ignores whatever node id the `trx_vty_go_parent()` has returned and will go to the correct parent.

The `vtv->index` is not automatically set to what the parent had yet, that is probably also a patch still waiting on a branch somewhere.

So if `vtv->index` should point to a specific object, that still is the responsibility of the `go_parent_cb`.

(As soon as we do that implicitly, almost all `go_parent_cb` around anywhere become obsolete, except the ones that trigger some init action.)

#4 - 05/09/2018 12:58 PM - fixeria

- Status changed from *Feedback* to *Resolved*

- % Done changed from 90 to 100

Merged.