

## OpenBSC - Bug #3

### Finish TRAU frame demultiplex/remultiplex

02/19/2016 10:47 PM - laforge

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	High	<b>Due date:</b>	
<b>Assignee:</b>	laforge	<b>% Done:</b>	0%
<b>Category:</b>	OpenBSC	<b>Spec Reference:</b>	
<b>Target version:</b>	call_between_handsets		
<b>Resolution:</b>	fixed		
<b>Description</b>			
We need this to actually route voice data from one handset to another			

#### History

##### #1 - 02/18/2009 04:16 AM - laforge

- Status changed from New to In Progress

this is working in svn as of today. The demux/remux is however still configured statically and not dynamically based on who gets assigned which timeslot, etc. I'll keep the bug open though

##### #2 - 02/21/2009 04:30 PM - laforge

- Status changed from In Progress to Closed

- Resolution set to fixed

has been fixed now, the code dynamically maps TRAU channels onto each other and has worked quite fine so far.